

# Vahin Srikumar

## EXPERIENCE AND PROJECTS

**Thesis Film “Gotten”**, Ringling College of Art and Design, Sarasota, FL — *Creator, CG Generalist* August 2023- April 2024

- Created a finished 2 minute short film under the guidance of industry professionals and instructors.
- Worked on all parts of the CG pipeline from story to compositing.
- Single handedly managed 100% of the visual production, ideation and direction of the film.
- Gained experience in organization of large projects spanning 8+ months and in all steps of the CG pipeline.

**MAKE x Ringling Workshop**, MAKE Visual, Minneapolis, MN, Remote — *CG Generalist* Oct 2022- May 2023

- Designed assets, ideas and animation for a mock 3d animated advertisement for Bubly Sparkling Water.
- Collaborated with a team of six other CG generalists under the lead of a MAKE Visual art director.
- Acquired proficiency with story, design and animation for advertisements and teamwork in the 3D pipeline.

**Animation Summer Internship**, University of Florida CoE, Gainesville, FL — *Intern, Animation Lead* June 2022- Oct 2022

- Produced assets and motion graphics for courses with the College of Education team, helping to complete 40 animations.
- Continued part time for one and a half months longer than initially hired, to work on a new animation project.
- Worked as lead character animator, asset creator and storyboard artist for a two minute 2d animated short video.
- The video featured character animation and introduced the College of Medicine at a State of the College Address.
- Attained animation leadership experience and underwent tight time constraints while still producing 3 to 4 animations weekly.

## EDUCATION

**Ringling College of Art and Design, Sarasota, FL** — *BFA in Computer Animation* August 2020 - May 2024

- Graduated with an unweighted GPA of 3.67 out of 4.0

Illinois, USA

vahin.srikumar@gmail.com

**Demo Reel:**

<https://www.vahinsrikumar.com/>

## SKILLS

**Autodesk Maya** | Modeling, UVing, Texturing, Lighting, 3d Animation

**Autodesk Arnold** | Rendering

**Blender** | Modeling, UVing, Texturing, Lighting, Rendering

**Zbrush** | Sculpting, Surface Displacement

**Substance Painter** | Texturing

**Substance Designer** | Texturing

**Adobe Photoshop** | 2d Animation, Digital Painting, 2d Asset Sheets

**Nuke** | Compositing for CG

**Adobe Premiere Pro** | Video Editing

**Adobe Illustrator** | 2d Asset Creation for Animation

**Adobe After Effects** | Animation, Compositing

## AWARDS

**National Honors Society member**

**IJEA Best Illustration in division 2 journalism**

**Faculty Scholarship for attending Ringling College of Art and Design**

## LANGUAGES

**English** | Primary

**French** | 6 years of experience, Intermediate reading and writing

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